

Formula of O2O

Consumption Internet

- Fully developed in the past 10 years, service loop is well closed online, no penetration in the society.
- Products: Yahoo!, Sina, Sohu etc., Tencent, King, Baidu.
- Values: Nubank, Pinduoduo, Weibo
- Social: Weibo, Sina, Wechat
- E-commerce: Alibaba, Amazon, eBay

Industrial Internet

- The demands are existed already offline and were satisfied in old ways. Internet is used to break the information asymmetry, service loop is closed offline through the penetration of online, which is O2O.

Basic Logic of O2O

1. Online to Offline (O2O)

2. Offline to Online (O2O)

3. Online to Online (O2O)

4. Offline to Offline (O2O)

Strategy of High Frequency

- Improve the service itself
- Standardize the service
- Standardize the pricing

Strategy of low frequency

- Complete the service loop
- Provide all the related service
- Provide more tools
- Float price to enhance income
- Why iPhone but not Xiaomi

Market size

It is meaningless to talk about the market size of O2O quantitatively, because it is basically the GDP size of the whole since every tradition service can be connected and renovated by O2O model.

Market Penetration

1. Online to Offline (O2O)

2. Offline to Online (O2O)

3. Online to Online (O2O)

4. Offline to Offline (O2O)

Paradise of O2O

- India, Japan and China
- No longer so much in the US.

Density of Population

- You no longer shop at the store, let the store shop at you!

Thank you!

Different Type of O2O

There are several ways to do segmentation of O2O forms, one basic criteria is service frequency, to be precise, it is service switch frequency.

High Frequency Service

- Uber
- Didi
- Weibo
- Douban

Low Frequency Service

- Alibaba
- Amazon
- eBay

Formula of O2O

Consumption Internet

- Fully developed in the past 10 years, service loop is well closed online, no penetration in the society.
- Products: Yahoo!, Sina, Sohu etc., Tencent, Kingsoft, Baidu.
- Values: Nubank, Pinduoduo, Weibo
- Social: Weibo, Wechat, Weixin
- E-commerce: Alibaba, Amazon, JD.com

Industrial Internet

- The demands are existed already offline and were satisfied in old ways. Internet is used to break the information asymmetry, service loop is closed offline through the penetration of online, which is O2O.

Basic Logic of O2O

1. Online to Offline (O2O)

2. Offline to Online (O2O)

3. Online to Online (O2O)

4. Offline to Offline (O2O)

Strategy of High Frequency

- Improve the service itself
- Standardize the service
- Standardize the pricing

Strategy of low frequency

- Complete the service loop
- Provide all the related service
- Provide more tools
- Float price to enhance income
- Why iPhone but not Xiaomi

Market size

It is meaningless to talk about the market size of O2O quantitatively, because it is basically the GDP size of the whole since every tradition service can be connected and renovated by O2O model

Market Penetration

1. Online to Offline (O2O)

2. Offline to Online (O2O)

3. Online to Online (O2O)

4. Offline to Offline (O2O)

Market Model

1. Online to Offline (O2O)

2. Offline to Online (O2O)

3. Online to Online (O2O)

4. Offline to Offline (O2O)

Paradise of O2O

- India, Japan and China
- No longer so much in the US.

Density of Population

- You no longer shop at the store, let the store shop at you!

Thank you!

Different Type of O2O

There are several ways to do segmentation of O2O forms, one basic criteria is service frequency, to be precise, it is service switch frequency.

High Frequency Service

- Uber
- Didi
- Weibo
- Wechat
- Weixin

Low Frequency Service

- Alibaba
- Amazon
- JD.com
- eBay
- Walmart

Consumption Internet

- Fully Developed in the past 20 years, service loop is self-closed online, no participation in offline activity.
 - Portals: Yahoo; Sina; Sohu etc.,
 - Search: Google; Baidu;
 - Video: Youtube; Pornhub; Youku
 - Social: Facebook; Twitter; Wechat
 - E-commerce: Alibaba; Amazon; Ebay

Industrial Internet

- The demands are existed already offline and were satisfied in old ways. Internet is used to break the information asymmetry, service loop is closed offline through the penetration of online, which is O2O

Basic Logic of O2O

- Offline service posted online
 - Open Platform
 - Half Open platform
- Guests are distributed online
 - Customized demands
- Consumption occurs offline
 - Optimized through online data
- Payment occurs online
 - How platforms make money
 - Updates of data to improve further service

Basic Logic of O2O

- Offline service posted online
 - Open Platform
 - Half Open platform
- Guests are distributed online
 - Customized demands
- Consumption occurs offline
 - Optimized through online data
- Payment occurs online
 - How platforms make money
 - Updates of data to improve further service

Market size

It is meaningless to talk about the market size of O2O quantitatively, because it is basically the GDP size of the whole since every tradition service can be connected and renovated by O2O model

Disintermediation

- No cost of Real Estate
- Freedom of technicians
- Enhance the income
- Lower the price
- Release more labor

Floating Price

- Big Data
- Machine Learning
- Reputation system
- Enhanced service quality

Disintermediation

- No cost of Real Estate
- Freedom of technicians
- Enhance the income
- Lower the price
- Release more labor

Floating Price

- Big Data
- Machine Learning
- Reputation system
- Enhanced service quality

Different Type of O2O

There are several ways to do segmentation of O2O forms, one basic criteria is service frequency, to be precise, it is service switch frequency.

High Frequency Service

- Uber
- Chef app
- Prostitution app
- Cleaning lady app

Low Frequency Service

- Teachers, Tutors
- Doctors
- Lawyers

High Frequency Service

- Uber
- Chef app
- Prostitution app
- Cleaning lady app

Low Frequency Service

- Teachers, Tutors
- Doctors
- Lawyers

Strategy of High Frequency

Improve the service itself
Standardize the service
Standardize the pricing

Strategy of low frequency

- Complete the service loop
- Provide all the related service
- Provide more tools
- Float price to enhance income
- Why iphone but not xiaomi

Paradise of O2O

- India, Japan and China
No longer so much in the US.

Density of Population

- You no longer shop at the store,
let the store shop at you!



Thank you!

Formula of O2O

Consumption Internet

- Fully developed in the past 10 years, service loop is well closed online, no penetration in offline world.
- Products: Yahoo!, Sina, Sohu etc., Tencent, Kingsoft, Baidu.
- Values: Naspers, Pinduoduo, Weibo
- Social: Weibo, Wechat, Weixin
- E-commerce: Alibaba, Amazon, eBay

Industrial Internet

- The demands are existed already offline and were satisfied in old ways. Internet is used to break the information asymmetry, service loop is closed offline through the penetration of online, which is O2O.

Basic Logic of O2O

1. Online to Offline
 2. Offline to Online
 3. Online to Online
 4. Offline to Offline

Strategy of High Frequency

- Improve the service itself
- Standardize the service
- Standardize the pricing

Strategy of low frequency

- Complete the service loop
- Provide all the related service
- Provide more tools
- Float price to enhance income
- Why iPhone but not Xiaomi

Market size

It is meaningless to talk about the market size of O2O quantitatively, because it is basically the GDP size of the whole since every tradition service can be connected and renovated by O2O model

Market Size

China's GDP: 7.5 trillion USD

USA's GDP: 18.5 trillion USD

Market Size

China's GDP: 7.5 trillion USD

USA's GDP: 18.5 trillion USD

Paradise of O2O

- India, Japan and China
- No longer so much in the US.

Density of Population

- You no longer shop at the store, let the store shop at you!

Thank you!

Different Type of O2O

There are several ways to do segmentation of O2O forms, one basic criteria is service frequency, to be precise, it is service switch frequency.

High Frequency Service

- Uber
- Didi
- Weibo
- Wechat

Low Frequency Service

- Alibaba
- Amazon
- eBay